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LISTING OF CLAIMS:

1. (Currently amended): A method of providing one-way video transmission and corresponding interactive two-way audio communication to remote recipients accessing the Internet via a world wide computer network, the method comprising the steps of:

a) creating at a video source location a source digital video signal corresponding to a viewed scene;

b) broadcast transmitting the source digital video signal at substantially the same time the source digital video signal is created, wherein the source digital video signal is transmitted through a one-way transmission channel for carrying a signal with only video content to at least one recipient via an internet connection;

c) transmitting a source digital audio signal created at a audio source location and corresponding to the source digital video signal to a remote hosting site ~~the at least one recipient~~ over an Internet connection via a VoIP protocol, wherein the source digital audio signal is a two way signal that is transmitted on a channel separate from the one-way transmission channel, wherein the at least one recipient accesses the remote hosting site to access the source digital audio signal; and

d) transmitting a recipient audio signal created at a recipient location and responsive to the source audio signal or the source video signal, wherein the recipient audio signal is transmitted from the recipient location to the remote hosting site ~~the digital audio source location~~ via an Internet connection, wherein the remote hosting site provides necessary speed and bandwidth required for two-way audio communication.

2. (Currently amended): A system for broadcast transmitting a one-way digital video signal and for transmitting and receiving a corresponding interactive two-way audio signal to a remote recipient via an Internet connection, the system comprising:

- a) a camera for creating a source digital video signal corresponding to a viewed scene;
- b) a broadcast digital video server for broadcast transmitting the source digital video signal created by the camera, the broadcast digital video server configured to transmit the source digital video signal substantially simultaneously with its creation via a one-way transmission channel for carrying a signal with only video content to at least one recipient via an internet connection;
- c) a digital audio encoding device for creating a source digital audio signal at a source location corresponding to the source digital video signal created by the camera, wherein the source digital audio signal is a two-way signal ;
- d) a VoIP audio server for transmitting the source digital audio signal created by the digital audio encoding device to the at least one recipient over an Internet connection via a VoIP protocol, wherein the source digital audio signal is a two-way signal that is transmitted to a remote hosting server on a channel separate from the one-way transmission channel for transmitting the source digital video signal;
- e) an Internet web page accessible by the remote recipient and configured to display the transmitted source digital video signal and to play the source digital audio signal at the remote hosting server; and
- f) the Internet web page further configured to receive a recipient digital audio signal from the recipient responsive to the source digital audio signal and to transmit the recipient digital audio signal via the remote hosting server to the VoIP audio server at the source location, the

VoIP audio server further configured to receive and play the recipient digital audio signal, wherein the remote hosting site provides necessary speed and bandwidth required for two-way audio communication.

3. (Previously presented): The method of claim 1, further comprising the source digital video signal being activated when the at least one recipient accesses an IP address corresponding to the Internet web page the source digital video signal.

4. (Previously presented): The method of claim 1, wherein the source location of the source digital video signal and the source location of the source digital audio signal comprise two separate servers.

5. (Previously presented): The method of claim 4, wherein the two separate servers each have an assigned IP address.

6. (Previously presented): The method of claim 4, wherein the source digital video signal is embedded in an Internet source page created by the server associated with the source digital video signal.

7. (Currently amended): A system for broadcast transmitting a digital video signal and a digital audio signal, comprising:

a) a source video device creating a source digital video signal corresponding to a viewed scene at a source location;

b) a broadcast device broadcast transmitting the source digital video signal through a one-way dedicated transmission channel to at least one recipient via an Internet connection, wherein a cumulative bandwidth error determines the accumulated amount of available bandwidth for transmitting the source digital video signal and is adjusted to increase the available bandwidth;

c) a source audio device transmitting a source digital audio signal created at a source location and corresponding to the source digital video signal to a remote hosting server ~~the at least recipient~~ over an Internet connection via a VoIP protocol, wherein the remote hosting server is configured to permit access of the source digital audio signal by said at least one recipient; and

d) a recipient device transmitting a recipient audio signal created at a recipient location and responsive to the source audio signal or the source video signal, wherein the source audio signal is transmitted from the recipient location to the remote hosting site ~~source location~~ via an Internet connection, wherein the remote hosting site provides necessary speed and bandwidth required for two-way audio communication.

8. (New): The method of claim 1, wherein the remote hosting site comprises a voice chat server.

9. (New): A method of transmitting one-way video to a recipient and exchanging two-way audio between a source and the recipient over a computer network, comprising the steps of:
transmitting video content only via a first channel of the computer network;
exchanging audio between the source and an intermediate audio site via a second channel of the computer network which is separate from the first channel;

accessing the video content by the recipient using a first graphical user interface to play the video content; and

accessing the intermediate audio site by the recipient using a second graphical user interface to play audio from the source and to send audio to the intermediate audio site for exchange with the source.

10. (New): The method of claim 9, wherein the video content and the audio are separately accessible from the computer network by the recipient.

11. (New): The method of claim 10, wherein the video content and the audio are separately accessible from the computer network by the recipient using separate IP addresses, in which one of the IP addresses is directed at the audio intermediate site to access the audio.

12. (New): The method of claim 9, wherein the intermediate audio site comprises a remote hosting site providing the necessary speed and bandwidth required for two-way audio communication.

13. (New): The method of claim 12, wherein the remote hosting site is associated with a server separate from the source.

14. (New): The method of claim 13, wherein the remote hosting site comprises a web site.

15. (New): The method of claim 9, wherein the first and second graphical user interfaces are integrated in a single graphical user interface that can be used to access audio and video content.

16. (New): The method of claim 15, wherein the graphical user interface comprises a browser.

17. (New): The method of claim 9, wherein the video content is transmitted substantially live.

18. (New): The method of claim 9, wherein the video content is transmitted from the source.

19. (New): The method of claim 9, wherein the video content is broadcast to multiple recipients.

20. (New): A system for transmitting one-way video to a recipient and exchanging two-way audio between a source and a recipient over a computer network, comprising:

a video server transmitting video content only via a first channel of the computer network, wherein the video content is accessible by the recipient using a first graphical user interface to play the video content; and

an audio server exchanging audio between the source and an intermediate audio site via a second channel of the computer network which is separate from the first channel, wherein the

intermediate audio site is accessible by the recipient using a second graphical user interface to play audio from the source and to send audio to the intermediate audio site for exchange with the source.